



# Conversion Record for



Adventure Record #

# 595 CY CONVERSION

Played by: \_\_\_\_\_  
*Player* *RPGA #*

Home Region: \_\_\_\_\_

DM: \_\_\_\_\_  
*Signature* *RPGA #*

## Character Information

Race: \_\_\_\_\_

Alignment: \_\_\_\_\_

Deity Worshipped: \_\_\_\_\_

Ability Scores: (base values before level bumps)

STR: \_\_\_\_\_

DEX: \_\_\_\_\_

CON: \_\_\_\_\_

INT: \_\_\_\_\_

WIS: \_\_\_\_\_

CHA: \_\_\_\_\_

Level Bumps: 4th: \_\_\_\_ 8th: \_\_\_\_ 12th: \_\_\_\_ 16th: \_\_\_\_

Total Character Level: \_\_\_\_\_

Character Classes and Levels prior to Conversion:

Character Classes and Levels after Conversion:

1st: \_\_\_\_\_ 9th: \_\_\_\_\_

2nd: \_\_\_\_\_ 10th: \_\_\_\_\_

3rd: \_\_\_\_\_ 11th: \_\_\_\_\_

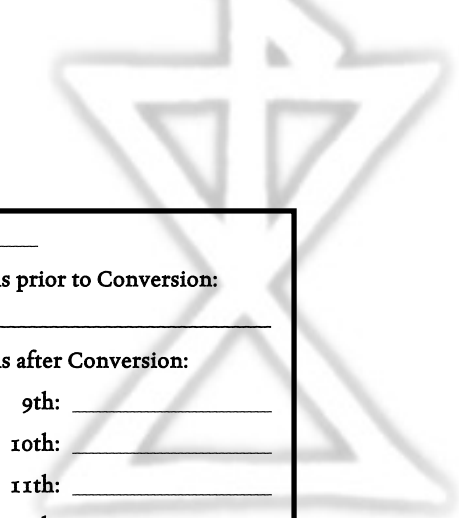
4th: \_\_\_\_\_ 12th: \_\_\_\_\_

5th: \_\_\_\_\_ 13th: \_\_\_\_\_

6th: \_\_\_\_\_ 14th: \_\_\_\_\_

7th: \_\_\_\_\_ 15th: \_\_\_\_\_

8th: \_\_\_\_\_ 16th: \_\_\_\_\_



TU REMAINING  
At Conversion

### Conversion Costs

Total Amount Refunded

Total Amount Paid

GP Lost/Refunded

GP

GP Before Conversion

GP

GP Change

GP

Subtotal

### Items Sold (See Step 10 – Gear and Magic Items for more information)


Total Value of Sold Items:

+  GP

GP Gained

GP

Subtotal

-  GP

GP Spent

GP

FINAL GP TOTAL

XP

XP Total before Conversion

-  XP

XP lost or spent

XP

FINAL XP TOTAL

### Items Bought


Total Cost of Bought Items:

Subtract this value from your gp value